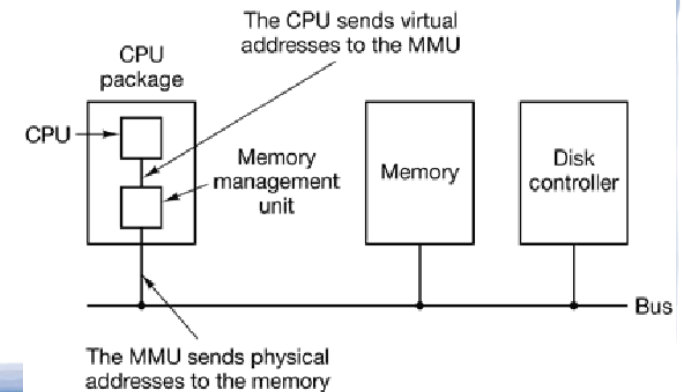


# Memory Management (2)

## Paging

- **Virtual addresses** : program-generated addresses, it form **Virtual address space**.
- **Memory Management Unit (MMU)** : maps the virtual addresses onto the physical memory addresses

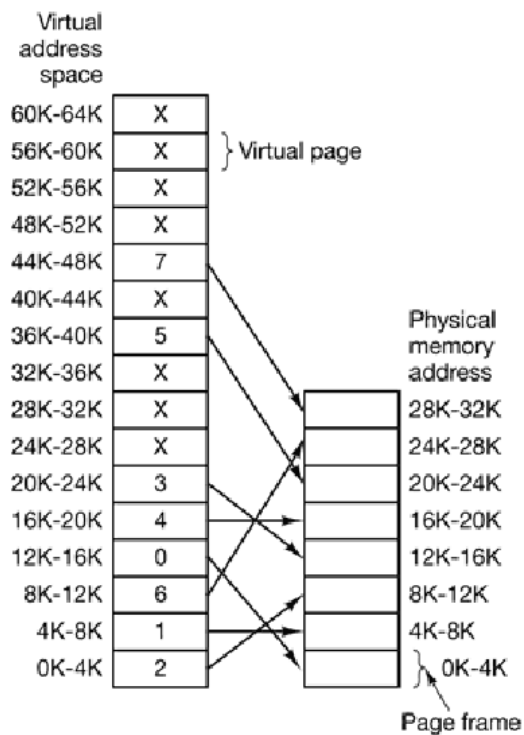


## VIRTUAL MEMORY

- Problem : programs were too big to fit in the available memory
- Solution :
  1. overlay (split the program into pieces)
    - Swapping overlay done by system, however splitting the program has to done by the programmer
  2. Virtual memory
    - Basic idea : programs may exceed the amount of physical memory available for it
    - Most virtual memory system use a technique called paging,

## Paging

- Virtual address space is divided up into units called **pages**
- The corresponding units in the physical memory are called **page frames**
- **Page fault / fault** = happened if program tries to use an unmapped page.
  - **The operating system picks a little-used page frame and writes its contents back to the disk.**
  - **It then fetches the page just referenced into the page frame just freed, changes the map, and restarts the trapped instruction.**

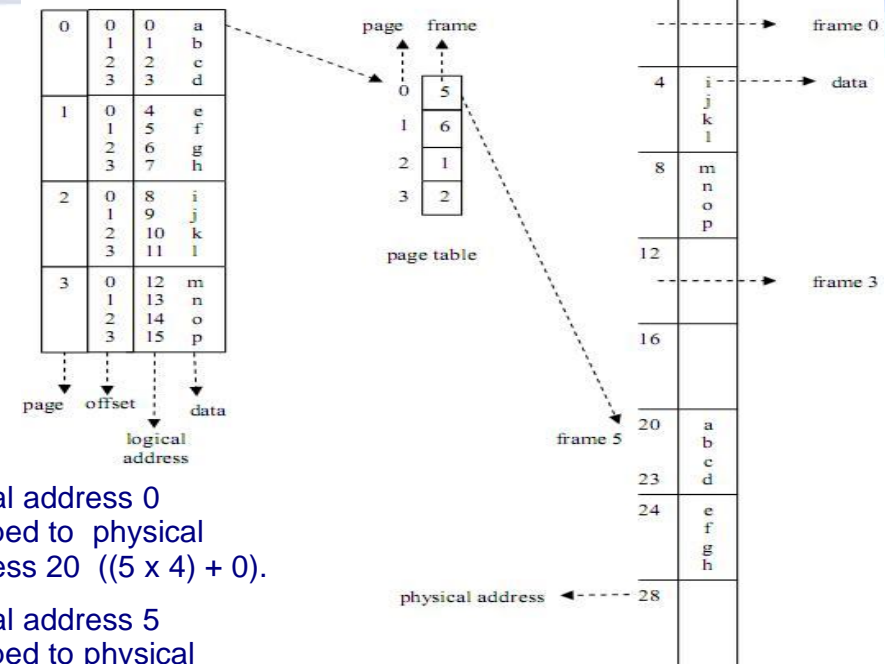


**MOV REG,0**  
**0 (virtual address)**  
**Page 0**  
**Frame 2**  
**Physical address is 8192**

**MOV REG,20500**  
**20 bytes from the start of virtual page 5 (virtual addresses 20480)**

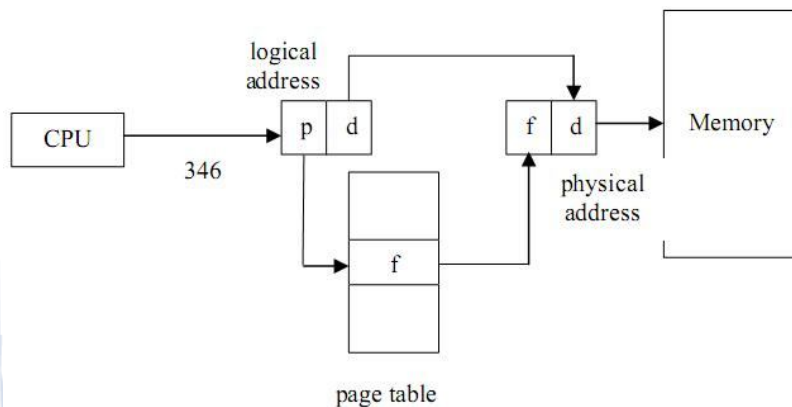
**Frame 3**  
**Physical address = 12288+20 = 12308**

**MOV REG, 33000 – PAGE FAULT**



## Paging

- Virtual address consist of 2 part :
  - page number p
  - offset page d



Page table = table for all processes in the memory

## Page Replacement Algorithm

- When a page fault occurs, the operating system has to choose a page to remove from memory to make room for the page that has to be brought in.
- Objective : Minimum page fault

## Page Replacement Algorithm

- Random
- FIFO (First In First Out)
- Optimal
- LRU (Least Recently Used)

## Optimal

- Replace the page that will not be used in the near future

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

7	0	1	2	0	3	0	4	2	3	0	3	2	1	2	0	1	7	0	1
7	7	7	2	2	2	2	2	2	2	2	2	2	2	2	2	2	7	7	7
	0	0	0	0	0	0	4	4	4	0	0	0	0	0	0	0	0	0	0
		1	1	1	3	3	3	3	3	3	3	3	1	1	1	1	1	1	1
F	F	F	F		F		F			F			F				F		

- Impossible to implement because the operating system has no way of knowing when each of the pages will be referenced next.

## FIFO (First In First Out)

- Replace the oldest page

7	0	1	2	0	3	0	4	2	3	0	3	2	1	2	0	1	7	0	1
7	7	7	2	2	2	2	4	4	4	0	0	0	0	0	0	0	7	7	7
	0	0	0	0	3	3	3	2	2	2	2	2	1	1	1	1	1	0	0
		1	1	1	1	0	0	0	3	3	3	3	3	2	2	2	2	2	1
F	F	F	F		F	F	F	F	F	F			F	F			F	F	F

- Number of faults : 15

## LRU (Least Recently Used)

- Replace the page that is not recently used

7	0	1	2	0	3	0	4	2	3	0	3	2	1	2	0	1	7	0	1
7	7	7	2	2	2	2	4	4	4	0	0	0	1	1	1	1	1	1	1
	0	0	0	0	0	0	0	0	3	3	3	3	3	3	0	0	0	0	0
		1	1	1	3	3	3	2	2	2	2	2	2	2	2	2	2	7	7
F	F	F	F		F		F	F	F	F			F		F		F		